ICDT 2021

Forward

The Sixteenth International Conference on Digital Telecommunications (ICDT 2021) continued a series of events covering topics related to telecommunications aspects in multimedia environments. The scope of the conference was to focus on the lower layers of systems interaction and identify the technical challenges and the most recent achievements.

The conference served as a forum for researchers from both the academia and the industry, professionals, and practitioners to present and discuss the current state-of-the art in research and best practices as well as future trends and needs (both in research and practices) in the areas of multimedia telecommunications, signal processing in telecommunications, data processing, audio transmission and reception systems, voice over packet networks, video, conferencing, telephony, as well as image producing, sending, and mining, speech producing and processing, IP/Mobile TV, Multicast/Broadcast Triple-Quadruple-play, content production and distribution, multimedia protocols, H-series towards SIP, and control and management of multimedia telecommunications.

High quality software is not an accident; it is constructed via a systematic plan that demands familiarity with analytical techniques, architectural design methodologies, implementation polices, and testing techniques. Software architecture plays an important role in the development of today's complex software systems. Furthermore, our ability to model and reason about the architectural properties of a system built from existing components is of great concern to modern system developers.

Performance, scalability and suitability to specific domains raise the challenging efforts for gathering special requirements, capturing temporal constraints, and implementing service-oriented requirements. The complexity of the systems requires an early stage adoption of advanced paradigms for adaptive and self-adaptive features.

Online monitoring applications, in which continuous queries operate in near real-time over rapid and unbounded "streams" of data such as telephone call records, sensor readings, web usage logs, network packet traces, are fundamentally different from traditional data management. The difference is induced by the fact that in applications such as network monitoring, telecommunications data management, manufacturing, sensor networks, and others, data takes the form of continuous data streams rather than finite stored data sets. As a result, clients require long-running continuous queries as opposed to one-time queries. These requirements lead to reconsider data management and processing of complex and numerous continuous queries over data streams, as current database systems and data processing methods are not suitable.

Event stream processing is a new paradigm of computing that supports the processing of multiple streams of event data with the goal of identifying the meaningful events within those streams.

We take here the opportunity to warmly thank all the members of the ICDT 2021 technical program committee, as well as all the reviewers. The creation of such a high quality conference

program would not have been possible without their involvement. We also kindly thank all the authors who dedicated much of their time and effort to contribute to ICDT 2021. We truly believe that, thanks to all these efforts, the final conference program consisted of top quality contributions. We also thank the members of the ICDT 2021 organizing committee for their help in handling the logistics of this event.

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