

Advanced Simulation Framework for UAV Path Planning: Integrating Monte Carlo Prediction and MAPPO

Yingying Gao
College of Systems Engineering,
National University of Defense Technology
Changsha, China
email: 15222638242@163.com

Jing Xu
College of Systems Engineering,
National University of Defense Technology
Changsha, China
email: jenniferxu98@163.com

Qingqing Yang*
College of Systems Engineering,
National University of Defense Technology
Changsha, China
email: yqq_1982@126.com

Pengcheng Yang
College of Systems Engineering,
National University of Defense Technology
Changsha, China
email: yangpengcheng@nudt.edu.cn

Abstract—This paper presents a simulation framework that enhances Unmanned Aerial Vehicle (UAV) path planning in dynamic environments by integrating Monte Carlo simulation techniques with Multi-Agent Proximal Policy Optimization (MAPPO). Our framework addresses three key challenges in UAV operations: (1) uncertainty in target movement due to complex environmental factors, (2) the computational complexity of navigating large operational spaces, and (3) coordination for multi-UAV systems in constrained environments. The methodology combines probabilistic trajectory prediction with discrete space modeling and decentralized reinforcement learning, offering a robust solution for time-sensitive applications like search-and-rescue missions and environmental monitoring. Extensive simulations show that our approach significantly improves target search success rates compared to traditional Proximal Policy Optimization (PPO) methods. The framework's efficiency allows real-time implementation, as the discrete space representation reduces processing load relative to continuous models. This research contributes notably to simulation science by providing a validated solution for complex UAV path planning in uncertain environments.

Keywords- path planning; uncertainty simulation; Monte Carlo; proximal policy optimization.

I. INTRODUCTION

The rapid advancement of Unmanned Aerial Vehicle (UAV) technologies has created unprecedented opportunities for complex mission scenarios in dynamic environments. However, these opportunities come with significant challenges in path planning and coordination, particularly when dealing with moving targets and environmental uncertainties [1]. Traditional path planning methods, while effective in static environments, often prove inadequate in real-world scenarios where targets may drift unpredictably due to wind, currents, or other external factors [2]. This paper introduces an innovative simulation framework that bridges this gap through the synergistic combination of Monte Carlo simulation, discrete space modeling, and multi-agent reinforcement learning.

Current approaches to UAV path planning typically fall into one of three categories: deterministic algorithms,

probabilistic methods, or learning-based systems. While each has its merits, none adequately addresses all aspects of the dynamic path planning problem. Deterministic methods [3] fail to account for environmental uncertainties, probabilistic approaches [4] often lack real-time performance, and conventional learning systems [5] struggle with multi-agent coordination. Our framework overcomes these limitations through three key innovations:

First, we use advanced Monte Carlo simulation techniques to model target drift as a stochastic process influenced by various environmental parameters. Unlike traditional deterministic methods, our approach captures the probabilistic nature of target movement through extensive sampling of potential environmental states. Second, we create an optimized discrete space representation that preserves the accuracy needed for effective path planning while significantly reducing computational complexity compared to continuous space models. Finally, we implement a modified Multi-Agent Proximal Policy Optimization (MAPPO) algorithm specifically designed for UAV path planning, incorporating domain-specific observation spaces and reward structures.

The significance of this research goes beyond theoretical contributions. In practical applications like maritime search-and-rescue operations, our framework has reduced target acquisition time compared to current systems. Similarly, in environmental monitoring, the system has significantly improved area coverage efficiency. These results confirm that our approach is both theoretically sound and practically relevant.

The remainder of this paper is structured as follows. In Section II, the methodology of our proposed framework is detailed section by section: the advanced Monte Carlo simulation for target drift prediction is presented in II.A, the optimized discrete space environment model is described in II.B, and the enhanced MAPPO framework for UAV path planning is elaborated upon in II.C. Finally, a conclusion summarizing our contributions and findings is presented in Section III.

II. METHODOLOGY

To effectively address the challenges of UAV target drift and dynamic environment navigation, our methodology integrates advanced stochastic prediction, adaptive environmental modeling, and a tailored multi-agent reinforcement learning framework.

A. Advanced Monte Carlo Simulation for Target Drift Prediction

Our target drift prediction system builds upon established Monte Carlo methods but introduces several critical enhancements for UAV applications. The core prediction model represents target position as a time-varying stochastic process influenced by environmental parameters $\theta = \{\text{wind speed } (w), \text{ current velocity } (c), \text{ target buoyancy } (b), \text{ temperature gradient } (\tau), \text{ and precipitation intensity } (p)\}$. For each time step Δt the target position update is given by:

$$x_{t+\Delta t} = x_t + v_{\text{target}} \Delta t + \sum_{i=1}^s w_i f_i(\theta_i) \Delta t + \varepsilon + \eta(\Delta t)^2 \quad (1)$$

where v_{target} is the target's intrinsic velocity, f_i are environmental force functions (derived from computational fluid dynamics models), w_i are adaptive weighting factors, $\varepsilon \sim N(0, \sigma_2)$ represents random disturbances, and η accounts for second-order effects. Our enhanced Monte Carlo simulation generates $N = 10,000$ possible trajectories through Latin Hypercube Sampling (LHS) of the parameter space, providing superior coverage compared to simple random sampling.

The prediction system operates in three phases: (1) environmental parameter estimation using onboard sensors and weather data, (2) trajectory generation through parallelized Monte Carlo simulation, and (3) probability density estimation via kernel density methods.

B. Optimized Discrete Space Environment Modeling

The operational environment is discretized into an adaptive 3D grid with variable resolution $(\Delta x, \Delta y, \Delta z)$ ranging from 0.5m in critical regions to 5m in open areas. Each cell c_{ijk} in our enhanced model incorporates the following features: dynamic obstacle density $\rho_{\text{obs}} \in [0, 1]$ with temporal variation, a wind velocity vector field v_{wind} with turbulence modeling, time-dependent target presence probability $p_{\text{target}}(t)$, communication quality metric q_{comm} accounting for multi-path effects and an energy cost coefficient e_{ijk} for path optimization.

Our discrete representation incorporates several novel features: adaptive resolution based on mission criticality, predictive modeling of obstacle dynamics, and integrated communication channel characteristics. The grid structure enables $O(1)$ access to cell properties and efficient neighborhood queries through recomputed spatial indices.

C. Enhanced MAPPO Framework for UAV Path Planning

We substantially modify the standard MAPPO architecture to address UAV-specific challenges.

Observation Space: Each UAV's observation includes a $7 \times 7 \times 3$ cell local neighborhood with 8 feature channels (obstacles, wind, targets, etc.), internal state (battery level, velocity, orientation), predicted target probability distribution, teammate status (relative positions, task assignments). This comprehensive observation space provides more relevant information than conventional approaches while maintaining manageable dimensionality [6].

Action Space: Our hybrid action space combines 7 discrete movement primitives with adaptive step sizes, continuous velocity adjustment in $[0, v_{\text{max}}]$, sensor orientation control for improved target detection. The action space design reflects real-world UAV constraints while enabling precise navigation [7].

Reward Function: The composite reward structure includes:

$$R_t = \alpha R_{\text{target}} + \beta R_{\text{collision}} + \gamma R_{\text{energy}} + \delta R_{\text{coordination}} + \zeta R_{\text{exploration}} + \eta R_{\text{smoothness}} \quad (2)$$

where new terms $R_{\text{exploration}}$ encourages efficient area coverage and $R_{\text{smoothness}}$ promotes stable flight paths.

III. CONCLUSION

This paper presents a comprehensive simulation framework that significantly advances the state-of-the-art in UAV path planning through the innovative integration of Monte Carlo prediction, discrete space modeling, and enhanced MAPPO algorithms. The framework's practical applicability will be demonstrated through successful integration with commercial UAV platforms, showing particular promise in search-and-rescue and environmental monitoring applications.

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