

CPU Utilization while Scaling Resources in the Cloud

Marjan Gusev, Sasko Ristov, Monika Simjanoska, and Goran Velkoski
 Faculty of Information Sciences and Computer Engineering
 Ss. Cyril and Methodius University
 Skopje, Macedonia

Email: marjan.gushev@finki.ukim.mk, sashko.ristov@finki.ukim.mk, m.simjanoska@gmail.com, velkoski.goran@gmail.com

Abstract—CPU utilization in a virtual machine instance directly impacts the overall cost for the cloud service provider since it generates costs for power consumption and cooling. We are interested to determine the total CPU utilization behavior while scaling the number of CPU cores using the same server load. The experiments are based on two simple web services to utilize the virtual machine instance varying the number of concurrent messages and their size. The goal is to check if the total CPU utilization while scaling will be sublinear (smaller than the number of cores), and if it is greater than the CPU utilization when executed without scaling (using only one CPU core) due to task scheduling, coherence, etc. The experiments prove only that the total CPU utilization will be sublinear. We observe a region (workload with smaller number of concurrent messages) where the total CPU utilization decreases while scaling, compared to the case without scaling. We also determine the correlation between the CPU utilization with message size and the number of concurrent messages.

Keywords-Cloud Computing; Performance; Web Services; Web Server.

I. INTRODUCTION

Cloud computing is a recent technological trend in which resources, such as CPU and storage, are provided as general utilities that can be leased and released on-demand by users according to their requirements [1]. The cloud is a promising approach for delivering ICT services by improving the utilization of data centre resources [2]. Scalability and elasticity are quality features in the cloud, since the cloud adjusts itself to achieve better performance whenever it detects a change in the environment [3]. Scaling the performance for growing problem size is an imperative [4], [5]. However, the resulting performance is not always acceptable for all applications hosted in the cloud [6].

While the cloud customer cost depends on the resources leased time, the cloud service provider cost mostly depends on CPU utilization of the active (leased) resources. That is, greater CPU utilization will increase not only the cost for power electricity, but also for cooling. Activating and utilizing more computing resources will increase the monthly costs of cloud data-center (approx.40% of costs are generated by power electricity and cooling). Reallocation of virtual machines and switching off the idle servers will save substantial energy [7]. Optimal resource allocation can

improve the performance using the same resources in the cloud [8]. Saleh et al. [9] have demonstrated that using some CPU utilization threshold to autoscale the resources is not an accurate measure since it can provide high cost and poor resource utilization.

Scaling the resources will reduce the CPU utilization per core, but we are interested if total CPU utilization will be also reduced or increased. We have set two hypotheses which we would like to check:

- H1 the total CPU utilization while scaling is sublinear (smaller than the number of cores); and
- H2 the total CPU utilization while scaling is greater than the CPU utilization when executed without scaling due to task scheduling, coherence, etc.

That is, we expect that the total CPU utilization will be in the range of $(U_1, U_1 \cdot n)$, where U_1 denotes the CPU utilization of virtual machine instance with one CPU allocated.

We realize several experiments to find the behavior of CPU utilization when scaling is applied, i.e., more powerful virtual machine instances (using more processor cores) are activated. The experiments are based on measurement of the CPU utilization while scaling from 1 to 2 and 4 CPU cores in a virtual machine instance. We use two simple web services to load the web server in virtual machine instances, i.e., *Concat* and *Sort*. The former concatenates two strings and the latter sorts the concatenation of two input strings. Both are memory demanding, and the second is also computationally intensive. We analyze the CPU utilization by varying the server load with different number of concurrent messages and input string size.

The rest of the paper is organized as follows. Related work is presented in Section II. In Section III, we describe the methodology used for testing. The experiments and the results are discussed in sections IV and V. In Section VI, we derive conclusion and we present future work.

II. RELATED WORK

Several papers analyzed CPU utilization on-premise and in the cloud, while loaded the same web services with various number of concurrent messages and message size. Gusev et al. [10] determined that the number of concurrent messages impacts directly to the CPU utilization for memory

demanding web services (*Concat*), while both the number of messages and their size impact the CPU utilization for both memory demanding and computation intensive web services (*Sort*). They determined that CPU utilization is always greater while hosted in the cloud compared to on-premise, for the same load and maximum allocated resources (4 CPUs). In this paper, we confirmed the same correlation of CPU utilization and the input parameters, and not only when maximum resources are allocated in particular virtual machine instance, but also when allocated with 1 or 2 CPUs. Velkoski et al. [11] analyzed the CPU utilization for the same (maximum) total amount of cloud resources, but orchestrated in different number of virtual machine instances with different size. They determined that allocating all resources into one "huge" virtual machine instance provides greater CPU utilization compared to the case where the same amount of resources are allocated to many "small" virtual machine instances for huge (the same) server load (number of concurrent messages) regardless of their size. In this paper, we analyze the CPU utilization of virtual machine instances with different number of CPUs, i.e., scaling the resources from 1 CPU to 2 and 4 CPUs, using the same server load for each virtual machine instance.

The CPU utilization is important factor for overall system performance and cost. Greater CPU utilization produces higher response times for load dependent resources [12]. A CPU bottleneck appears if its utilization goes beyond 80% for a sustained period of time [13]. De Sousa et al. [14] evaluated the CPU utilization of different virtual machine instances on Eucalyptus [15] platform considering different workloads with LINPACK as benchmark which solves dense system of linear equations. In this paper, we load web services hosted in different virtual machine instances on OpenStack cloud.

Many factors impact the CPU utilization and different server loads do not utilize the CPU equally. Even more, not all virtualized CPUs share the whole physical CPU. The small virtual machine instances of Amazon EC2 always get 40-50% of the physical CPU, while the most of medium virtual machine instances get 100% CPU sharing [16]. Hovestadt et al. [17] found that CPU utilization are not displayed accurately inside virtual machines instantiated with XEN, KVM, and in Amazon EC2.

Vilutis et al. [18] propose some of the project executions to be postponed in order to minimize the utilized resources and thus to reduce the overall cost. Balancing the load among more CPUs will also decrease their particular utilization. Jayasinghe et al. [19] analyzed the scalability of n-Tier applications while migrating in the cloud. They determined variations in CPU utilization in different tiers while scaling the resources. In this paper, we provide experimental research to find the behavior of total CPU utilization for the same load, but scaling the resources.

III. THE METHODOLOGY

This section presents the testing methodology used to obtain reliable results in each test case.

A. Technical Details

Client-server web service architecture is used as a testing environment. The server is deployed in OpenStack cloud [20] using KVM (Kernel-based Virtual Machine) hypervisor to instantiate virtual machine instances. The cloud nodes are installed with Ubuntu Server 12.04 operating system. Hardware computing resources consist of Intel(R) Xeon(R) CPU X5647 @ 2.93GHz with 4 cores and 8GB RAM. Virtual machine instances platform is Ubuntu Server 12.04 with Apache Tomcat 6.

The client uses SoapUI [21] to generate different server load. The client and the virtual machine instances are placed in the same LAN segment to minimize network latency [22].

B. Test Cases Definition

The *Concat* web service is memory demanding only service. It accepts two input strings and returns their concatenation. The *Sort* web service accepts two strings and returns their concatenation, alphabetically sorted, which makes it computationally intensive besides the increased memory demands.

Three test cases are defined scaling the number of CPUs per virtual machine instance that hosts the web services, with the following configuration:

- *Test Case 1* - virtual machine instance with 1 CPU (m1.small);
- *Test Case 2* - virtual machine instance with 2 CPUs (m1.medium); and
- *Test Case 3* - virtual machine instance with 4 CPUs (m1.large).

Each test case runs for 60 seconds. The test is repeated if the server replies with an error. Web server is loaded with N messages with parameters size of M bytes each. The range of parameters M and N is selected such that web server in virtual machine instance works in normal mode without replying error messages. Parameter M is measured in KB with the following values 0, 1, \dots , 9 for *Concat* web service and 0, 1, \dots , 6 for *Sort* web service. Both web services are loaded with $N = 12, 100, 500, 750, 1000, 1250, 1500, 1750$ and 2000 requests per second for each M . The values are selected to avoid CPU saturation.

C. Test Data

The CPU utilization is measured for each parameter size M , for different web service loads per second N , in each test case. While testing, we use *top* Ubuntu based utility to capture Tomcat process CPU utilization each 3 seconds, i.e. 20 values per test. An average utilization is calculated of all 20 values for each test case for both *Concat* and *Sort* web services distinctively.

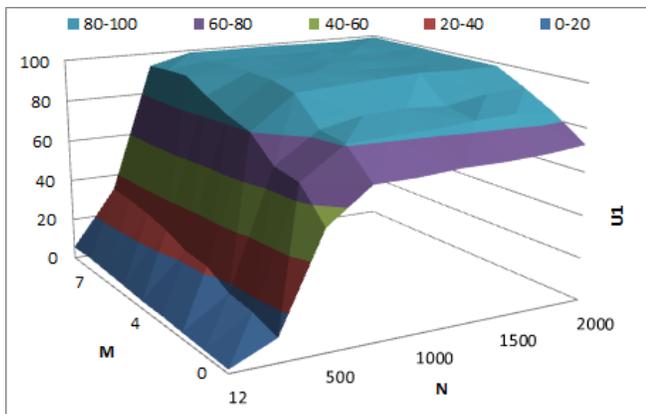


Figure 1. Normalized CPU utilization U_1 for *Concat* web service

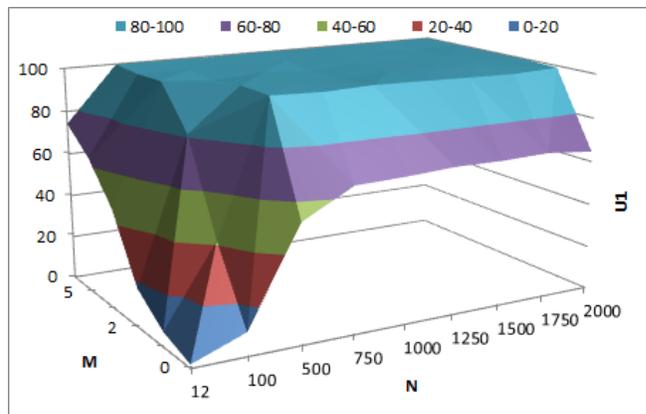


Figure 2. Normalized CPU utilization U_1 for *Sort* web service

D. Analysis of CPU Utilization

We use (1) to normalize CPU usage in range from 0% up to 100%. The nominator is the sum of CPU usage $U_i(n)$ of all n CPU cores, and the denominator n denotes the scaling factor, i.e., the number of CPUs used in particular test case ($n \in \{1, 2, 4\}$).

$$U_n = \frac{\sum_{i=1}^{i=n} U_i(n)}{n} \tag{1}$$

Furthermore, we define *Relative Scaled CPU utilization* $S(n)$ in (2) and calculate it for each test case in order to test both hypotheses, i.e., if $1 < S(n) < n$. U_1 denotes the CPU utilization without CPU scaling.

$$S(n) = \frac{\sum_{i=1}^{i=n} U_i(n)}{U_1} \tag{2}$$

We also define *Relative Multi-core Scaled CPU Utilization* in (3) and calculate it using relative scaled CPU utilization of test cases with scaling factors $n = 2$ and $n = 4$.

$$S_m = S(4)/S(2) \tag{3}$$

IV. EXPERIMENTS AND RESULTS

In this section, we exhibit the CPU utilization results of testing the web services for each test case in order to determine the correlation of CPU utilization with both parameters M and N for both web services hosted on virtual machine with particular number of CPU cores.

A. Test Case 1 - Without Scaling

Concat and *Sort* web services are hosted on 1 virtual machine instance with 1 CPU core in this test case.

1) *Concat Web Service*: Figure 1 depicts the normalized CPU utilization U_1 for *Concat* web service.

The results show that the CPU utilization depends on the number of concurrent messages N with huge increasing factor, and it proportionally increases when the input parameter M increases, but with small increasing factor. The minimum CPU utilization of $U_1 = 1.735\%$ occurs for $N = 12$ and $M = 0$, whereas maximum CPU utilization $U_1 = 99.23\%$ is measured for $N = 2000$ and $M = 9$, as expected.

2) *Sort Web Service*: Figure 2 depicts the normalized CPU utilization U_1 for *Sort* web service.

The results show that the CPU utilization strongly depends on both input parameters N and M . The dependence is expressed with huge increasing factor when changing the parameter M from 0KB to 1KB, and also for $M \leq 2$ and $N \leq 500$. For the rest of the parameters, the increasing factor is small and continuously incremental. The minimum CPU utilization of $U_1 = 1.70\%$ is measured at $M = 0$ and $N = 12$, whereas the maximum CPU utilization $U_1 = 99.85\%$ is measured for $M = 6$ and $N = 2000$.

B. Test Case 2 - Scaling Factor 2

Both web services are hosted on a virtual machine instance with scaling factor 2, i.e., allocated with 2 CPU cores.

1) *Concat Web Service*: Figure 3 depicts the normalized CPU utilization U_2 for *Concat* web service.

The results show a minimum CPU utilization $U_2 = 1\%$ and maximum CPU utilization $U_2 = 85.43\%$ for parameters $N = 12$ and $M = 0$, and $N = 1000$ and $M = 9$, respectively. The dependence is the same as for U_1 , except for a small message size where it performs with decreased CPU utilization.

2) *Sort Web Service*: Figure 4 depicts the normalized CPU utilization U_2 for *Sort* web service.

The normalized results show a minimum CPU utilization $U_2 = 0.88\%$ for $M = 0$ and $N = 12$, and maximum CPU utilization $U_2 = 86.40\%$ for $M = 1$ and $N = 2000$. The dependence is also expressed as for U_1 .

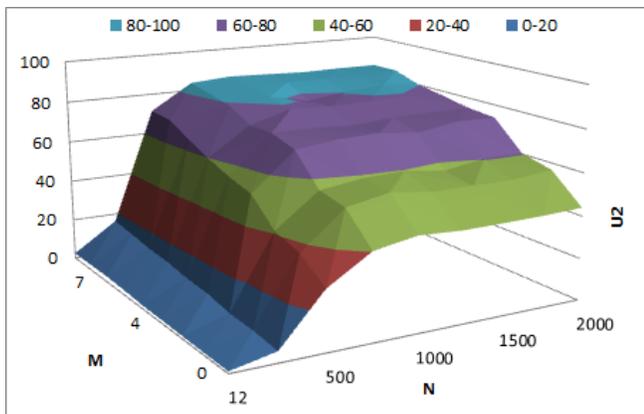


Figure 3. Normalized CPU utilization U_2 for *Concat* web service

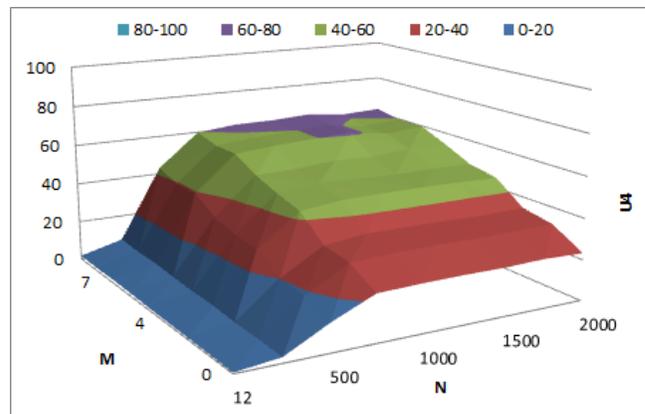


Figure 5. Normalized CPU utilization U_4 for *Concat* web service

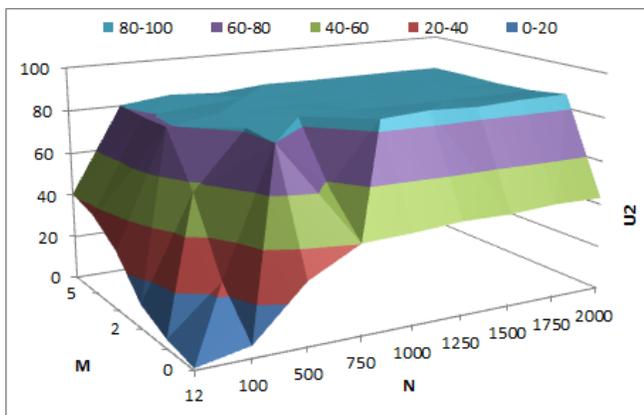


Figure 4. Normalized CPU utilization U_2 for *Sort* web service

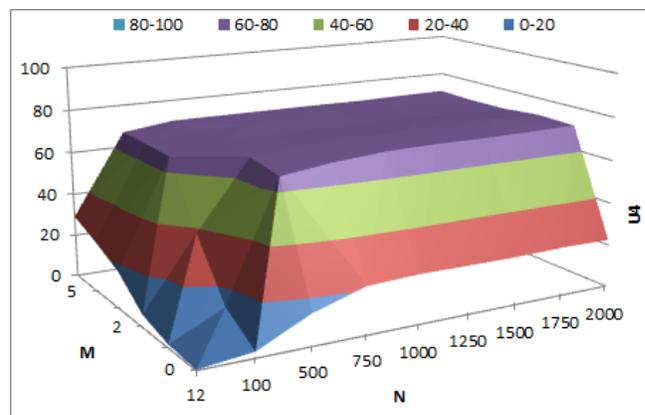


Figure 6. Normalized CPU utilization U_4 for *Sort* web service

C. Test Case 3 - Scaling Factor 4

Both web services are hosted on 1 virtual machine instance with scaling factor 4, i.e., allocated with 4 CPU cores.

1) *Concat Web Service*: Figure 5 depicts the normalized CPU utilization U_4 for *Concat* web service.

Similar increasing factor is observed compared to U_1 and U_2 . The minimum CPU utilization $U_4 = 0.54\%$ is measured for $N = 12$ and $M = 0$, and maximum $U_4 = 63.18\%$ is measured for $N = 1500$ and $M = 9$. For small message size it performs with decreased CPU utilization in comparison to the both U_1 and U_2 .

2) *Sort Web Service*: Figure 6 depicts the normalized CPU utilization U_4 for *Sort* web service.

The results show a minimum CPU utilization $U_4 = 0.33\%$ for $M = 0$ and $N = 12$, and maximum CPU utilization $U_4 = 72.46\%$ for $M = 2$ and $N = 1750$. The dependence and the increasing factor are similar as for U_1 and U_2 .

V. RELATIVE SCALED CPU UTILIZATION

In this section, we analyze the relative scaled CPU utilization while scaling the resources in test cases for both

web services.

A. Relative Scaled CPU Utilization for Concat Web Service

This section presents the relative scaled CPU utilization and relative multi-core CPU utilization for *Concat* web service for scaling factors $n = 2$ and $n = 4$.

1) *Scaling Factor 2*: Figure 7 presents the results for relative scaled CPU utilization $S(2)$ for *Concat* web service.

We observe that $S(2) < 2$ for each N and M , i.e., the hypothesis H1 is satisfied. However, very unexpected result is the region for smaller N regardless of M where $S(2) < 1$, i.e., the total CPU utilization with scaling factor 2 is reduced compared to CPU utilization without scaling. We can conclude that there is a region where the hypothesis H2 is not satisfied. Minimum and maximum values for relative scaled CPU utilization are $S(2) = 0.87$ and $S(2) = 1.73$, respectively.

2) *Scaling Factor 4*: Relative scaled CPU utilization $S(4)$ is depicted in Figure 8.

We also observe similar results, i.e., $S(4) < 4$ for each N and M , i.e., the hypothesis H1 is satisfied. The same region

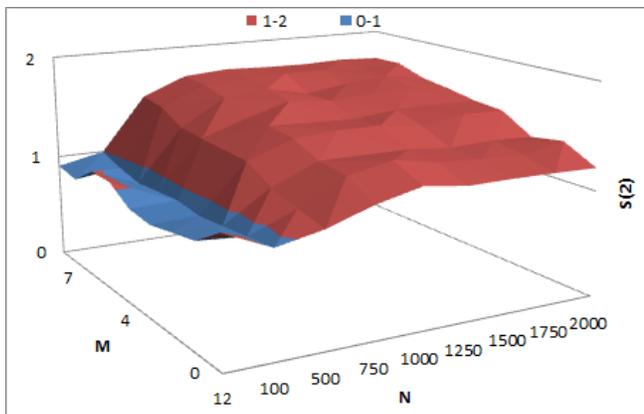


Figure 7. $S(2)$ for *Concat* web service

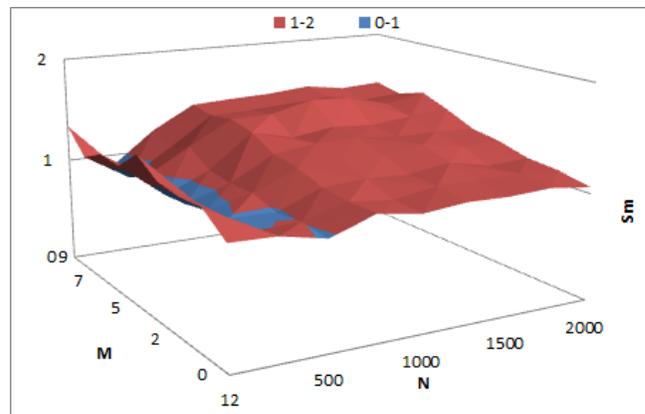


Figure 9. S_m for *Concat* web service

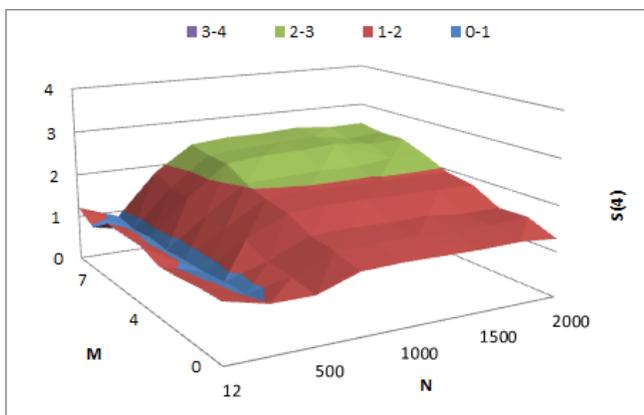


Figure 8. $S(4)$ for *Concat* web service

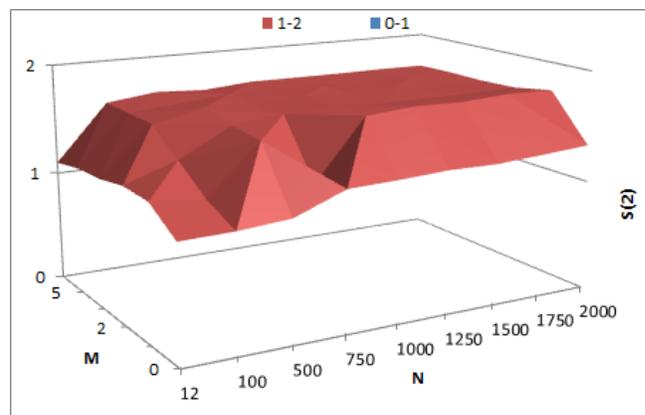


Figure 10. $S(2)$ for *Sort* web service

is observed where $S(4) < 1$ and the total CPU utilization with scaling factor 4 is reduced compared to CPU utilization without scaling. That is, the hypothesis H2 is not satisfied in the same region as scaling with 2 CPUs. Minimum and maximum values for relative scaled CPU utilization are $S(4) = 0.79$ and $S(4) = 2.56$, respectively.

3) *Relative Multi-core Scaled CPU Utilization S_m* : Figure 9 depicts the relative multi-core scaled CPU utilization S_m for *Concat* web service.

The similar conclusions can be derived as $S(2)$ and $S(4)$. We found that $S_m < 2$ for each value of parameters M and N , and also there is the similar region for smaller N where $S_m < 1$. That is, the hypothesis H1 is satisfied always, while the hypothesis H2 is not satisfied for smaller N . Minimum and maximum values for relative multi-core scaled CPU utilization are $S_m = 0.87$ and $S_m = 1.54$, respectively.

B. Relative Scaled CPU Utilization for Sort Web Service

This section presents the relative scaled CPU utilization and relative multi-core CPU utilization for *Sort* web service

for scaling factors $n = 2$ and $n = 4$.

1) *Scaling Factor 2*: Figure 10 depicts the relative scaled CPU utilization $S(2)$ for *Sort* web service hosted on a virtual machine with 2 cores.

We observe that the hypothesis H1 is also satisfied for each N and M as for *Concat* web service, i.e., $U_2 < 2$. However, opposite to *Concat* web service, $U_2 > 1$ for *Sort* web service, i.e., the total CPU utilization is always greater while scaling with 2 CPU cores. We can conclude that the hypothesis H2 is also satisfied for each N and M . The relative scaled CPU utilization is the smallest for smaller parameters M and N . Minimum and maximum values for relative scaled CPU utilization are $S(2) = 1.03$ and $S(2) = 1.76$, respectively.

2) *Scaling Factor 4*: The results for relative scaled CPU utilization $S(4)$ are depicted in Figure 11.

We can conclude that $S(4) < 4$ for all values of N and M , i.e., the hypothesis H1 is also satisfied. Even more, $S(4) < 3$ for each M and N . We found a region for the smallest M and N where $S(4) < 1$, i.e., the hypothesis H2 is not satisfied in this region. That is, the

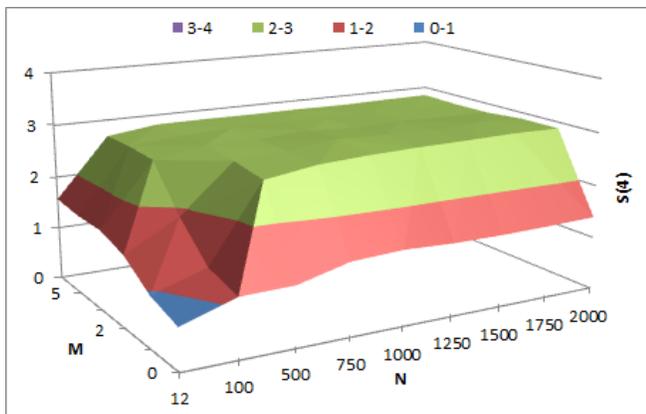


Figure 11. $S(4)$ for *Sort* web service

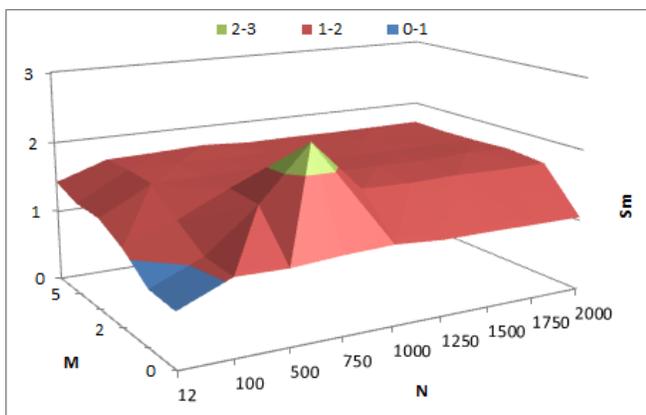


Figure 12. S_m for *Sort* web service

total CPU utilization is smaller while scaling the CPUs with factor 4. The relative scaled CPU utilization increases for greater M or N . Minimum and maximum values for relative scaled CPU utilization are $S(4) = 0.76$ and $S(4) = 2.92$, respectively.

3) *Relative Multi-core Scaled CPU Utilization S_m* : The similar results are observed for relative multi-core CPU utilization for *Sort* web service, as depicted in Figure 12.

There is a region for smaller M and N where $S_m < 1$, i.e., the hypothesis H2 is not satisfied. For all other values for N and M the relative multi-core CPU utilization is in the range $1 < S_m < 2$. That is, both hypotheses H1 and H2 are satisfied. A local extreme exists in point $(M, N) = (1, 750)$ where $S_m = 2.37 > 2$. Minimum and maximum values (excluding local extreme) for relative multi-core scaled CPU utilization are $S_m = 0.74$ and $S_m = 1.73$, respectively.

VI. CONCLUSION AND FUTURE WORK

In this paper, we measured and analyzed the CPU utilization with two web services (*Concat* and *Sort*) hosted on a virtual machine instance on the cloud, while the

number of CPUs was scaled from 1 to 2 and 4 CPU cores. Web services were tested with different load determined with various message parameter size M , and number of concurrent messages N .

We have introduced a relative scaled CPU utilization measure and a relative multi-core scaled CPU utilization for the same server load over scaled resources. The methodology is based on measurement of real CPU utilization and calculation of new relative measures to make better conclusions for scaling.

The results show that normalized CPU utilization depends mostly on the number of concurrent messages for *Concat* web service, while *Sort* web service depends on both input parameters.

Both expected and unexpected results are achieved for relative scaled CPU utilization. It is sublinear for each values of parameters N and M , proving the hypothesis H1. However, contrary to the hypothesis H2, the results show that there is a region where relative scaled CPU utilization is smaller than 1, i.e., the total CPU utilization is even smaller than unscaled test case. This region is determined for smaller N regardless of M for *Concat* web service, while the region for *Sort* web service is determined when both input parameters are small.

CPU utilization has directly impact to the power consumption, both for CPU working and cooling, which is a significant part of cloud total cost. Therefore, reducing the CPU utilization will greatly reduce the overall cost. In this paper, we determine the correlation between CPU utilization (cost) with the number of concurrent messages N and their parameter size M using two different web services *Concat* and *Sort*.

We will analyze the other performance parameters, such as response time for both web services in order to determine the tradeoffs between performance, cost and CPU utilization while scaling the resources on the cloud. Another important analysis will be performed to determine the platform impact (various operating systems and web servers) on CPU utilization in the cloud, using different clouds and hypervisors.

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